User's Manual

KGL for Windows [IMO-K Series]

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Chapter.1 Introduction

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Chapter. 1 Introduction

1. 1 Features of KGL for Windows

KGL for Windows is the Programming and Debugging Tool for the IMO-K Series range of programmable Controllers.

KGL for Windows has abundant Features as listed below.

1) Utilizing a Project Structure configures the PLC System

KGL for Windows manages the User-Defined Program as one Project. A project includes the following files:- Program (*.PRG), Parameter (*.PMT), Variable (*.VAR) and Comment (*.CNT).

A user can save each File individually Program (*.PRG), Parameter (*.PMT), Variable (*.VAR) and Comment (*.CNT) and include them in another Project file.

2) User Friendly Interface

Easy and useful interface for Creating, Editing and Monitoring.

3) Online Editing

A user can Edit a Program Online. The Program is downloaded automatically, and the PLC is halted momentarily whilst the Program is downloaded.

5) Monitoring the Information from PLC

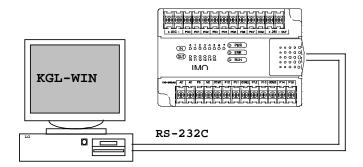
A user can easily monitor PLC status such as Error Status, Network Information and System Status.

6) Monitoring the PLC status

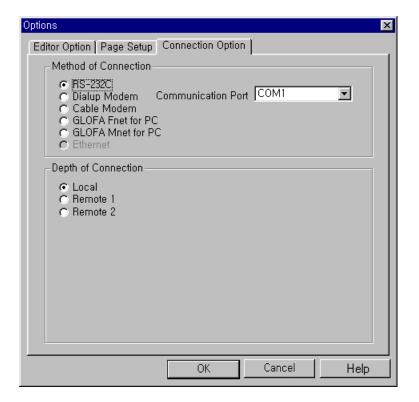
Monitoring the status of the I/O, internal relays, timers and counters is easily achieved enabling Faultfinding and Debugging.

1. 2 Connection to PLC

- 1.2.1 Local Connection for RS-232C Interface
 - ◆ RS-232C Interface for LG IMO-K Series.
 - ♦ RS-232C Cable is connected to PLC using serial port (COM1 ~ COM4) in the Computer.



◆ Click. Options Menu.in. Project Menu.and Select. Connection option. Then the following screen will be shown.



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Chapter. 2 Installation

2.1 System Requirements

- Recommended System Requirements for KGL for Windows
- 1) IBM Computer compatible and Memory (RAM) 80486DX or greater, 8Mb RAM or more
- 2) Serial PortOne or two Serial Ports
- 3) Hard Disk20Mb or more
- 4) Floppy Disk Drive

 One or more(3.5 Inch or 5.25 Inch)
- 5) Mouse and Printer For Windows 95
- 6) Operating System

 Microsoft Windows™ 95

2.2 Installing the Software

To install KGL for Windows from the compressed diskettes, be sure to use the original installation diskettes. If you copy the files in the diskettes to a folder in your hard disk manually, the software won't be installed.

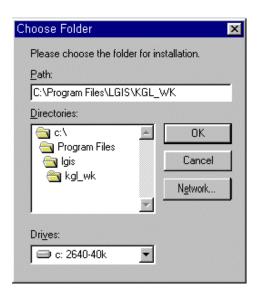
- ◆ Installation the setup program
 - → Double-click 'Setup.EXE' file in the installation Disk1.
- ◆ The Setup Wizard will guide you to install the Software automatically.
- Press Next button to start the installation. You can press Cancel button if you don't want to install KGL for Windows
 at this time.



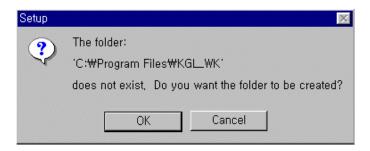
♦ Select Destination Folder which KGL for Windows files are to be installed. You can change the folder using Browse button or click Cancel button to cancel the installation.



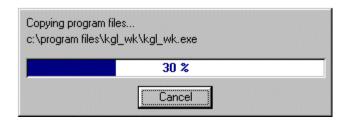
♦ If you press Browse button, you can choose the folder to install the Software as shown in the dialog box.



- ◆ After selecting the folder or typing the Path to install the program in the dialog box, click OK button.
- . If the folder does not exist, the following dialog box will be shown. If you want to create a new folder, press OK button.



◆ The installation process will be displayed as below.



• After the installation, the folder is created. The execution file and Readme icon will be also created in the Start Menu of Windows95. To start KGL for Windows, double-click the execution icon(

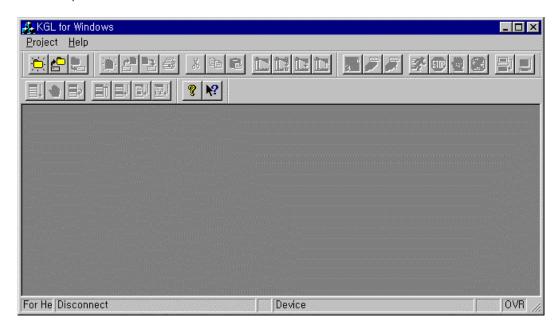
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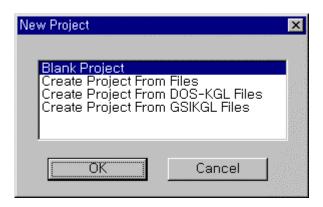
Chapter.3 Start-Up KGL for Windows

3. 1 Creating a Project

- ◆ Double-click KGL_WIN.exe file to run KGL for Windows or execution file.
- ◆ The Start-up Screen will be shown as below.

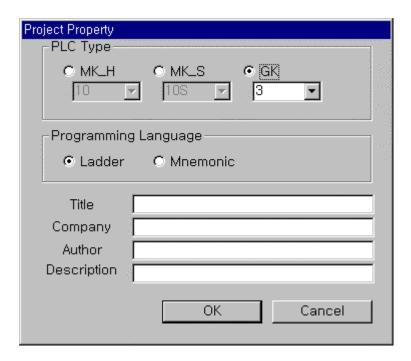


- - → This is used for creating a Project for the first time.
- ◆ Select **Blank Project** in the dialog box and click OK button.

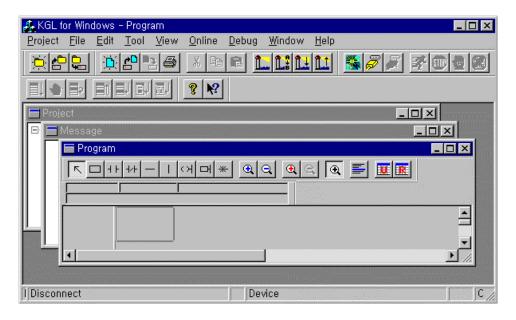


♦ In the following dialog box,

Type PLC Type, Programming Language, Title, Company, Author and Description.



♦ Click OK button. Then, Project, Message an Program Windows are displayed automatically.

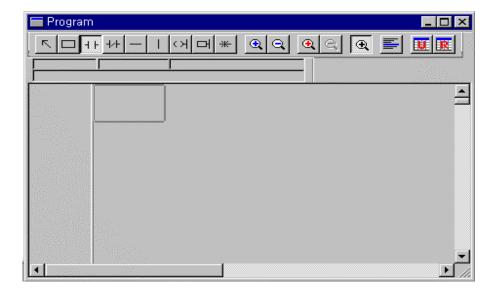


◆ You can also create a new Project using already created files from KGL-DOS or GSIKGL as well as KGL for Windows. For more information, please refer to Chapter. 4.2 Creating a Project.

3. 2 Creating a Program

3. 2. 1 Creating a Ladder Program

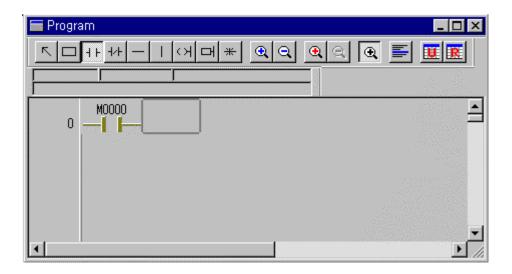
◆ This chapter describes creating a program in Ladder Window using the Tool Bar.



- Click the left button of the mouse or press Enter key, then the contact input dialog box appears.



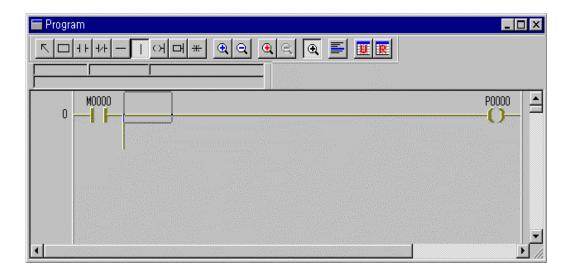
◆ Type the contact (M0000) you want to input and click OK button or press Enter key.



- ◆ Select the Output Coil (← → on in the Ladder Tool Bar and move the cursor to the next column of M000.

 Click the mouse button or press Enter key.
- ◆ Type the Output Coil (P000) and click OK button or press Enter key.





◆ Select the Normally Closed Contact (→ on in the Ladder Tool Bar and Move the cursor to the place to insert the contact. Click the mouse or press Enter key to open the input dialog box for the contact input.

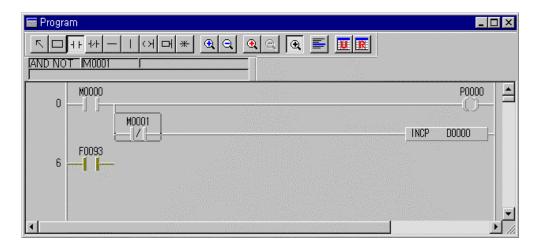
◆ Type an input contact that you want and click OK button or press Enter key.



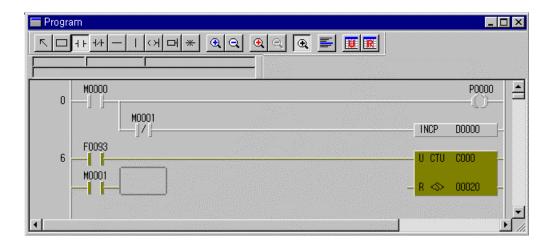
- ◆ After selecting the Applied Instruction icon(☐ the Ladder Tool Box or Pop-up menu (click the right mouse button in the insert position), click the mouse or press Enter key.
- ◆ Type.INCP D0000 00001.in the Ladder Editor Box.



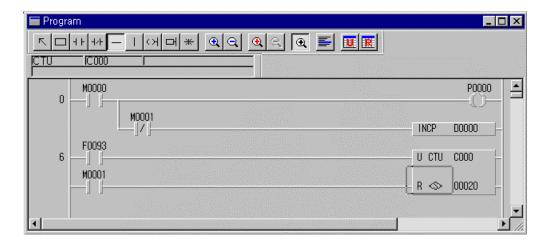
- - → Type F0093 (System pulse clock for 1 second)



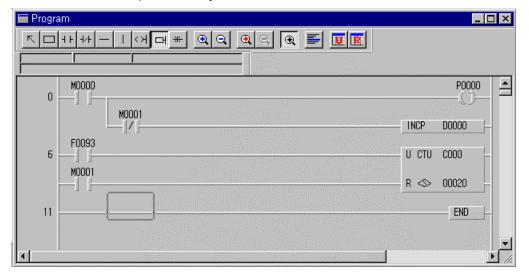
- ◆ Select the Applied Instruction icon(☐ the Ladder Tool Bar and type.CTU C000 20...
- ◆ For the Reset input of the Counter, type M0001 in the reset position after selecting the Normally Open Contact.



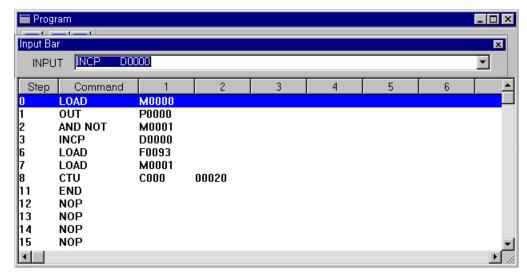
◆ To complete the Ladder line, select the Horizontal Line (□ con in the Ladder Tool Box. And click the mouse in the position to connect the line to the Counter.



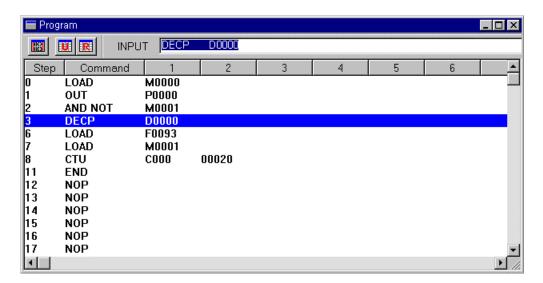
◆ To finish the program editing, type.END.Instruction in the next line. Select the Applied Instruction icon (enter.END.instruction and press Enter key or click the mouse button.



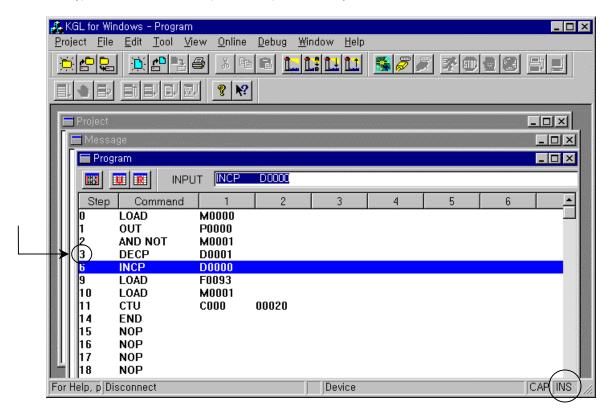
3. 2. 2 Creating a Mnemonic Program



- ◆ To edit a Mnemonic Program, move the selection bar to the Step you want to input.
- ◆ Type.DECP D0000.on the Step No. 3 by using the Input Bar to replace the Instruction.INCP.into.DECP..



- ◆ If you want to insert the Instruction.DECP.in front of the Instruction.INCP., press Insert key in the keyboard. → The edit mode is changed into INS.
 - → Type the Instruction on the Input Box and press Enter key.



◆ To return to the Ladder Program Mode, press the Ladder icon(the Mnemonic Tool Bar.

3. 3 Connect to PLC (Online)

3. 3. 1 Connection

- ♦ To communicate with PLC, connect the RS-232C port in PLC CPU module with the serial port of the computer using RS-232C Cable.
- → Type the Password



- ♦ If you don't have any password, click OK button or press Enter key.
- ♦ If the connection is completed, the message appears on the Status Bar as below..



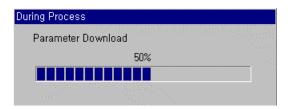
♦ If the connection is not completed normally, the Message Window will be displayed as below



- ◆ If the connection is failed, confirm the RS-232C Cable or if the Connection Option is selected to **Local** correctly in **Project-Options...** of the Pull-down menu.
- ◆ If the connection is completed normally, select Online-Download (☐ nenu. Then the following dialog box will be opened.

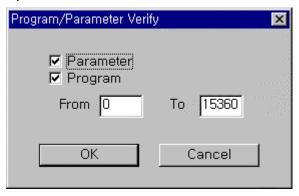


♦ Click OK button to continue the process. Then, the program and parameter is downloaded to PLC.

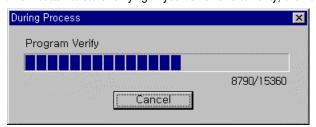




- → Click OK button.
- ◆ To check the program and parameters stored in PLC are same as them of KGL-WIN, select Online-Verify menu. Then, the following message box will appear to verify the program and parameter with the PLC. Click OK button to verify them.



♦ Click OK button to start verifying. If you don't wane to verity, click Cancel button.



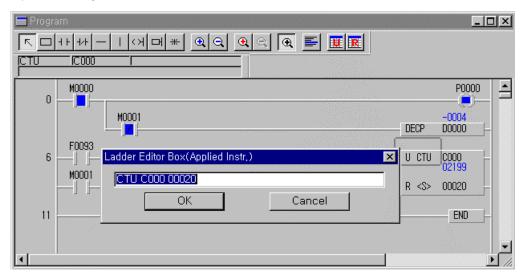
3. 3. 2 Connect+Download+Run+Monitor Start(



◆ Connect, Download, Run and Monitor Start Functions described in Chapter.3.3.1 are executed at one time by clicking the Connect+Download+Run+Monitor Start Menu in the Pull-down menu.

3. 3. 3 Online Edit

- ◆ This Function is performed only when the verification is completed and in the Monitoring mode. In this mode, you may not execute the Download Function after editing. It'll be done automatically.
- ◆ The program is changed automatically without the mode change into Stop mode. So, you must be careful when you do edit the program in the Online mode.
- ◆ For the program in Chapter. 3. 3.1, Move the cursor on the Instruction that you want to change and double click or press Enter key.



◆ Type the Instruction and Device to change in the Editor Tool Box.



- → Click OK button.
- The Message Box to confirm the change will be displayed as below.



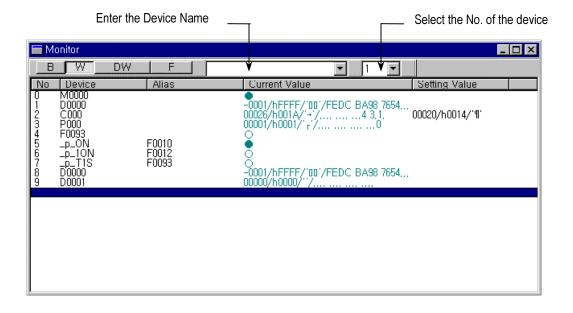
◆ Click OK button to complete the Online Edit.

3. 3. 4 Monitoring

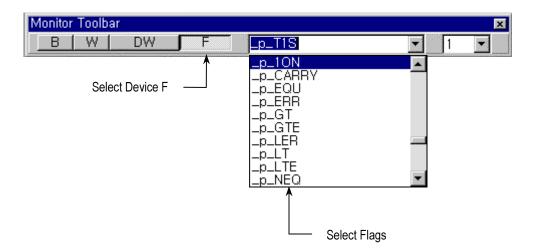
♦ To monitor PLC Devices or System Information in PLC, select the Monitor in the Project window.



◆ After selecting the type of Device to monitor, enter Device Name and Number of Device.



♦ If you want to monitor Flags, you can choose Flags in the following combo box after selecting F Device.

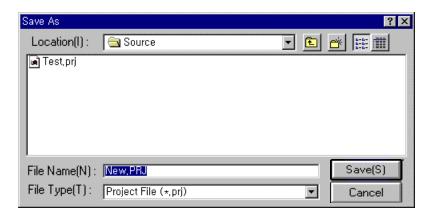


◆ You can monitor other detail information such as PLC system, I/O Information, Link Information and more.

For more information about the Read/Write Information, please refer to Chapter. 6. 2. Monitoring & Mode Change.

3. 3. 5 Save the Project

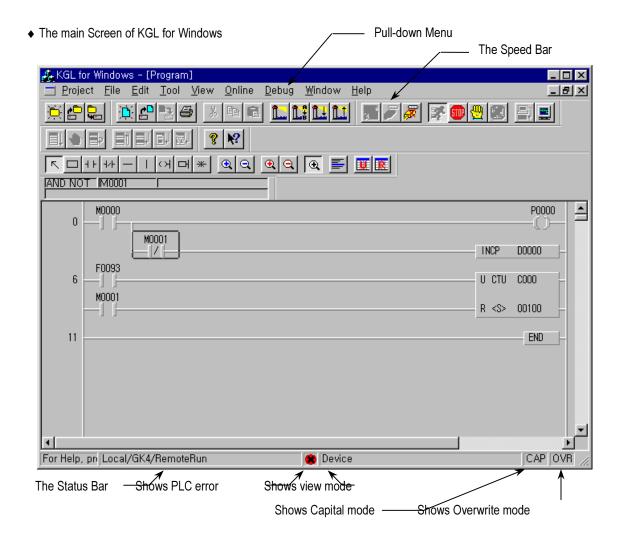
◆ To save the Project created in the above, select **Project - Save Project** in the Pull-down menu.



- ◆ Enter the Project Name (Test.prj) to save the active. If you don't enter the name, the name of the Project will be saved to New.prj.
- ◆ When the Project is saved, all the Items(Program, Parameter, Variable/Comment) are stored in the Project including the status of the window arrangement.

3. 4 The Screen Setup and Functions

3. 4. 1 The Screen Setup



- ♦ The Status Bar
- ightarrow Description Mode : Describes the Function of the Command or Menu.
- → PLC Mode : Shows the Connection Status, PLC Type, Depth of Connection, PLC Operating Mode, View Mode, Monitoring Mode and more.

3. 4. 2 Menu

- ◆ To perform the items (commands) in the Menu, you can select the Command in the Pull-down menu or Tools in the Speed Bar.
- ◆ The Menu Bar provides two ways for you to access the Pull-down menus. Once the Pull-down menu appears, You can access the menu items in the same way by either using the mouse or pressing the underlined letter (Project...)
 To use the underlined character of the item in the menu list, press the <ALT> key.

1)Project

Commands		Descriptions
New Project		Create a new Project
Open Project		Open an existing Project
Save Project		Save the active Project
Save Project As		Save the active Project as a new Project.
Close Project		Close the current Project
Save Item)	Save Program, Parameter and Variable/Comment as Files
Load Item)	Load Program, Parameter and Variable/Comment files in a Project
Options		Set KGLWin Options
Print	Ctrl+P	Print the active document
Print Preview		Preview documents to print
Project Print		Print all the contents of the Project
Print Setup		Setup the Printer Options.
Recent Project		Open the recent Project
Exit		Quit the application

2) File

	Commands	Descriptions
New	Ctrl+N	Create a new File
Open	Ctrl+O	Open an existing File
Save	Ctrl+S	Save the active File
Save As		Save the active File as a new File
Recent File	9	Open the recent Files

3) Edit

Commands		Descriptions
Cut	Ctrl+X	Remove the selected block and send it to the Windows clipboard
Сору	Ctrl+C	Copy the selected block to the Windows clipboard without affecting it
Paste	Ctrl+V	Retrieve it from the Windows clipboard
Delete	Ctrl+Delt	Delete the selected block
Insert Line	Ctrl+M	Insert a line at a caret position
Delete Line	Ctrl+U	Delete a line at a caret position
Edit Rung Comment		Edit a Comment at a specified rung
Block Selection		Select a block using Step range
Optimize Program		Optimize the program
Find	Ctrl+F	Find the specified string
Replace	Ctrl+H	Find the specified string and replace it a new device
Forward Again	Ctrl+F3	Search again forward
Backward Again	Ctrl+B	Search again backward.
Go to Step	Ctrl+G	Move the cursor to the step

4) Tool (Only available for Ladder Program)

Commands		Descriptions
Arrow		Go to Arrow mode
Range		Set the range for block
Normally Open Contact	F3	Select a Normally Open Contact
Normally Closed Contact	F4	Select a Normally Closed Contact
Horizontal Line	F5	Select a Horizontal Line
Vertical Line	F6	Select a Vertical Line
Output Coil	F9	Select a Output Coil
Applied Instruction	F10	Select an Applied Instruction
NOT Instruction		Select a NOT Instruction

5) View

Commands		Descriptions		
Mnemonic/Ladder Ctrl+Space		Change the program to Ladder or Mnemonic Mode		
Device Name		Display the Device Name		
Variable Name		Display the Variable Name.		
Device+Variable Name		Display the Device and Variable Name		
Device+Comment		Displays the Device and Variable Name		
Used Device		Display the Used Device		
Device Reference		Show the Device Reference		
Check Program		Check the errors in the Project		
Change No of Column ▶ (Change the number of the input contact in one line		
Zoom In/Out		Zooming		

6) Online

	Commands	Descriptions		
Connect+Download+Run		Execute Transfer, Run and Monitor Functions simultaneously		
+Monitor Start	Ctrl+R			
Connect		Connect to PLC		
Disconnect		Disconnect from PLC		
Monitor Start		Start Monitoring		
Mode Change	Run	Change PLC Mode to Run		
	Stop	Change PLC Mode to Stop		
	Pause	Change PLC Mode to Pause		
	Debug	Change PLC Mode to Debug		
Read	System Monitor	Monitor ON/OFF status of I/O modules		
Information	PLC Information	Show PLC Type, PLC Version, Memory Pack and Scan Time		
	I/O Information	Show type of modules and O/S version number of special modules		
	Link Information	Show the slot number of Network modules		
	Mnet Information	show the slot number of Mnet module		
	HSLink Parameter ▶	Monitor High Speed Link Parameter		
Write	Set PLC Clock	Set PLC Clock		
Information	Change Password	Change the Password in PLC		
	Write Mnet Parameter	Change the Parameter of Mnet		
	FSM Emergency Output	Setup the device for an emergency output		
Download		Download Program/Parameter to PLC		
Upload		Read Program/Parameter from PLC		

Verify		Verify Program/Parameter with PLC			
Clear	Data	Clear Devices in PLC			
	Program/Parameter	Clear the program/parameter in PLC			
Flash	Read	read the program/parameter from Flash Memory			
Memory	Write	write PLC program/parameter to Flash Memory			
	Verify	verify the program/parameter with Flash Memory			
EPROM	Type Selection	Select EPROM Type			
	Write	write PLC program/parameter to EPROM			
	Read	read the program/parameter from EPROM			
	Verify	verify the program/parameter with EPROM			
	Check Blank	Check if EPROM is empty			
Binary File	Load Binary File	transfer the program/parameter in KGL for Windows to EPROM			
	Make Binary File	receive the Binary File from EPROM			

7) Debug

Commands		Descriptions	
Trace	Ctrl+T	Run only one Step	
Go		Run until current Break point	
Stop		Stop Debugging	
Break Step		Run to the specified Break Step	
Break Scan		Run to the specified Break Scan	
Break Bit		Run until the specified Bit is set	
Break Word		Run until the specified Word data	
Change Current I/O	Ctrl+I	Change Current I/O	
Forced I/O Enable		Enable Forced I/O setting	
Set Forced I/O		Set Forced I/O	
Sampling Trace		Execute sampling Trace	
Trigger		Execute Trigger	

9) Window

Commands	Descriptions	
New Window	Open a new window for the active program	
Cascade	Cascade windows on the screen	
Tile Horizontally	Arrange window as non-overlapping tiles	
Tile Vertically	Arrange window as non-overlapping tiles	
Arrange Icons	Arrange icons at the bottom of the window	

10) Help

Commands	Descriptions	
Help	Display help topics of KGL for Windows	
Help in Help	Display detailed instructions about how to use	
About	Display general information of KGL for Windows	

3. 4. 3 Tool Bars

♦ These Tools are supported in KGL for Windows.



♦ The Tools in the Speed Bar

Tools	Commands	Tools	Commands
	New Project	P	Connect
	Open Project	Æ	Disconnect
- □	Save Project		Download
	New File		Monitoring Mode
	Open File	3	Run
□	Save File	STOP	Stop
	Print	@	Pause
*	Cut		Debug
	Сору		Go
	Paste	.	Debug Stop
1	Find		Trace
î.;	Replace	■t	Break Scan
1+	Forward		Break Step
			_

Chapter. 3 Start-Up KGL for Windows

Backward	Break Bit
Conncet+Dowload+Run+Monitor Start	Break Word

Chapter. 4 Creating a Project

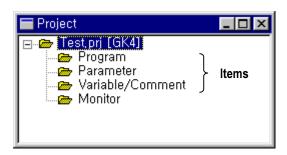
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Chapter. 4 Creating a Project

4. 1 Create a Project

4. 1. 1 About a Project

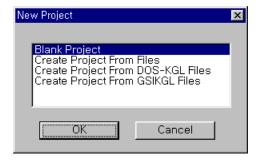
- A Project is the highest level to communicate with PLC and KGL for Windows.
 A Project consists of Program, Parameter and Variable/Comment of Device.
- ♦ KGL for Windows manages User Defined Programs and contains all elements necessary to describe a Project.



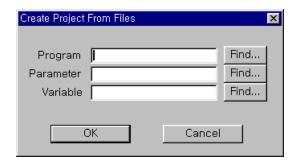
- ◆ A Project consists of 3 Items (Program, Parameter and Variable/Comment) and Monitoring item is used when the Monitoring Window is opened. Each Item can be saved respectively for another Project.
- Saved Items (Program, Parameter and Variable/Comment) can be used for creating other Projects or to reuse for other Projects.
- A Project stores not only Program, Parameter and Variable/Comment but, also PLC type, Used status of KGL, various information registered for monitoring. Thus, When you reopen the Project after saving a Project, the Window keeps the previous working condition.
- ♦ Only Program and Parameter can be downloaded to PLC.
- ◆ A Project is saved as *.PRJ File.

4. 1. 2 Create a Project

◆ To create a New Project file, Select File--New Project... (→ m the Project pull-down Menu. The New Project dialog box will appear as below.



- ♦ Open a Blank Project
 - → This is used to create a Project for the first time. (Refer to Chapter. 3.1)
- Create from Old Files
- → To create a New Project using the already existed Items (Program, Parameter and Variable/Comment), Select Items to be used by clicking the Find button in the dialog box.

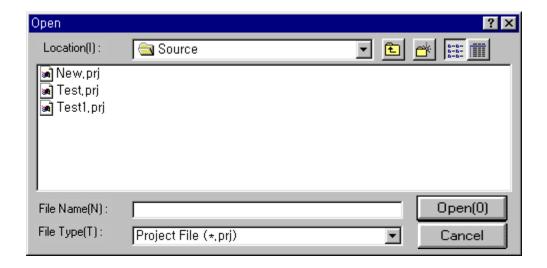


- → Click OK button after registering Items.
- → Items can be selected up to 3 items and Items, which are not selected in this dialog box, are displayed as default(Initial data).
- ◆ After selecting PLC Type and Programming Language, press the OK button. Then Project, Message and Program Windows will be opened.
- ◆ Create from DOS KGL file
- → To create a New Project using Items (Program, Parameter and Variable/Comment) created in KGL for DOS, Select PLC Type and Programming Language after selecting already created Items in KGL for DOS. Then, a New Project will be opened.
- ◆ Create from GSIKGL file
- → To create a New Project from GSIKGL file,

Select already created files (*.PGM, *.CMT) from GSIKGL in the dialog box and select PLC Type and Programming Language.

4. 2 Open a Project

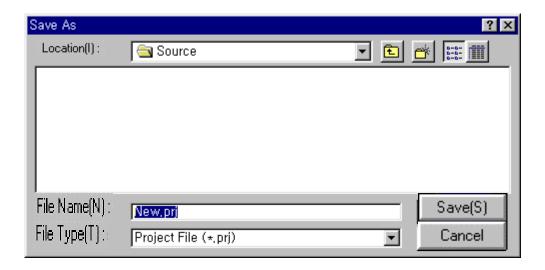
◆ To open an existing Project, Select **Project—Open Project...** (♣ m the Project pull-down Menu.



◆ Press Open button after selecting the Project that you want.

4. 3 Save a Project

- ◆ To save a Project, Select **Project—Save Project...** (☐ from the Project pull-down Menu. All Items (Program, Parameter and Variable/Comment) contained in the Project will be stored at the same time.
- ♦ If you save an existing Project file in the specified folder, the file will be saved without any message.
- ◆ If you save a New Project that is not existed in the specified folder or select Project—Save as... from the Project pull-down Menu, the software will ask you if you want to save the Project in the folder.

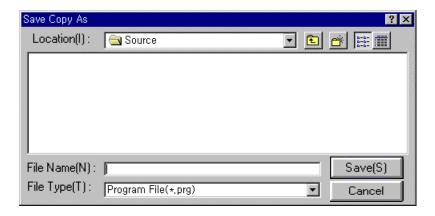


◆ Select **Project—Close Project or Project—Exit** from the Project pull-down menu. Then, the Window asking if you save the Project will appear. Click 'Yes' button to save the edited Project or 'No' button not to save.

4.4 Manage an Item

4 . 4. 1 Save an Item

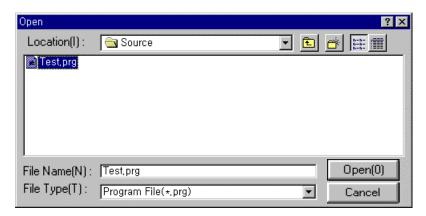
◆ To save Items included in a Project respectively, select **Project—Save Item...** from the Project pull-down Menu.



- ◆ Press Save button after entering the name of the Item.
- ♦ This can be used when creating a New Project or changing Items respectively.

4. 4. 2 Load an Item

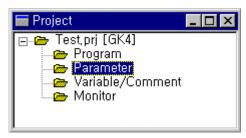
- ◆ To load some items in the on-editing project from the saved items, select Project—Load Item... from the Project pull-down Menu.
- ♦ Click Open button after selecting item in Open dialog box as below.



◆ After the completion, the program among Items of the Project will be changed into Test.prg file.

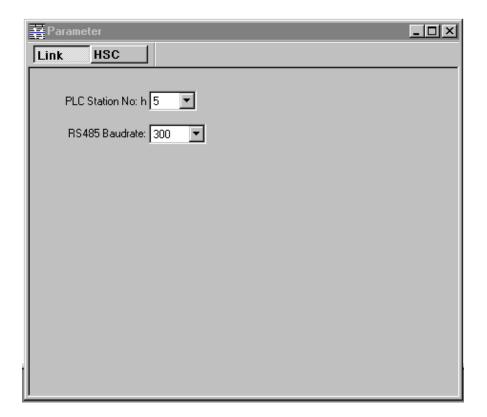
4. 5 Editing a Parameter

- ◆ In one Project, There are 2 types of Parameters, 'Link Parameter' and 'High Speed Counter'
- ◆ Select Parameter in Project Window.



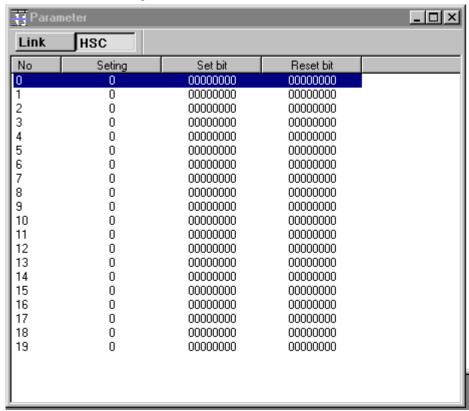
4. 5. 1 Link Parameter

◆ This is used to select the RS485 Link Parameters for the K10S1 and the K30S/K60S Option module (K56E-OPT) Select the PLC station No and Baudrate

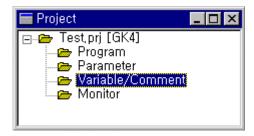


4. 5. 2 High Speed Counter Parameter

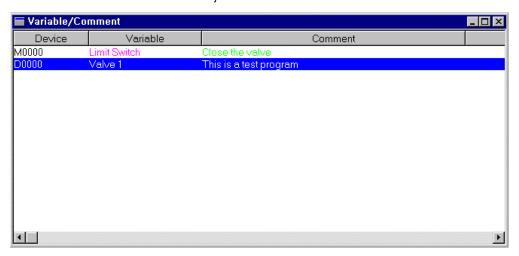
This is used to configure the HSC instruction in the K10S1 and K30/K60



- ◆ Variable/Comment is for the detail description of devices used in PLC. This also makes you understood more easily in processing a Project..
- ◆ Select Variable/Comment in Project window.



◆ Double-click the Variable/Comment in Project window.



- Enter Variables in the dialog box and setup the types of Variables (Word/Bit).
- ◆ Enter Variable Name or Comment Name in the dialog box.



◆ To exit the dialog box, click OK button.

Chapter. 5 Editing a Program

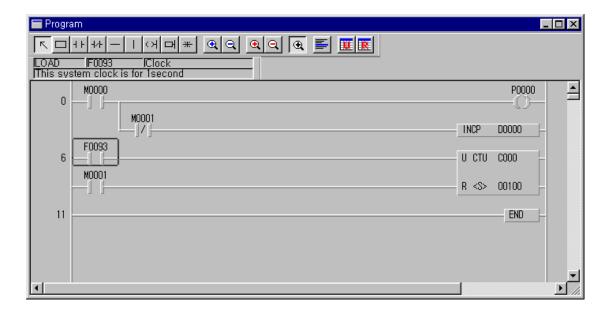
5.1 Edit a Ladder program	5-1
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Chapter. 5 Editing a Program

◆ A Program is used for editing and developing Commands to control a machine or process by PLC System.
This chapter shows creating, saving and editing a Program.

5. 1 Edit a Ladder program

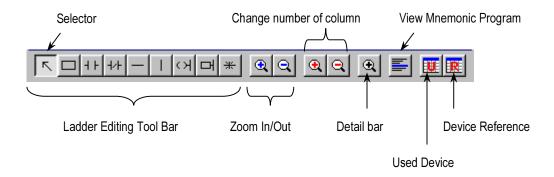
- ◆ A program is contained in a Project as an Item and created automatically in a Project.
- ◆ Open the Test .prj created in Chapter. 3.1.



◆ Tool Bars

- ◆ Ladder Tool Bar
- → This Tool Bar is only visible when you are in a Ladder Program editing mode.

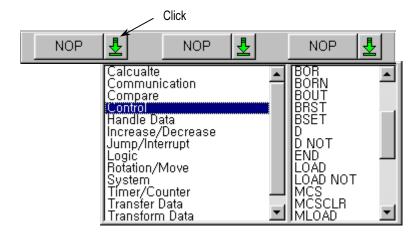
In the case of Ladder select tool bar, You can also use in Menu-Tools in the Main pull down menu



- ◆ Detail Bar
- → This Bar shows the used Command and Variable/Comment of the used Device where the cursor is placed.



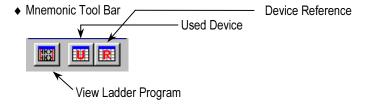
- Instruction List Bar
- → To select the Instruction List Bar, move the mouse pointer into an area of the illustrations below, then click the right mouse button in the Tool Bar.



→ You can install the instructions that are used frequently into these Instruction List Bars. To use the Instruction registered in the Instruction List Bar, Just click the specified Instruction List Bar. Then, the instruction will be entered in the position.

5. 2 Edit a Mnemonic program

◆ A Mnemonic Program uses the Input Bar for Instruction Input.



- ♦ Input Bar
- → The Input Bar shows Instructions where the cursor is placed on and you can also edit or insert a Program using Insert/Overlap Mode.

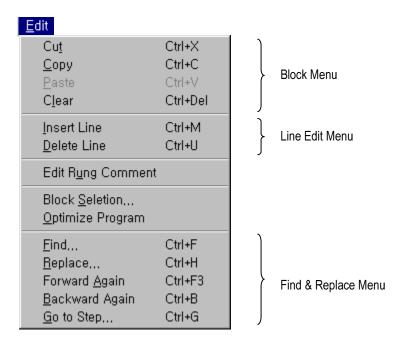


♦ Instruction List Bar

History Button

 \rightarrow This executes the same function as the one in the Ladder program.

5. 3 Edit Menu



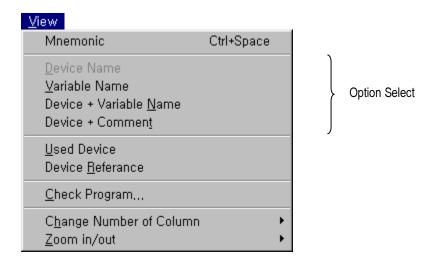
- ◆ Block Menu
- \rightarrow Cut(Ctrl+X), Copy(Ctrl+C) and Paste(Ctrl+V) are only available after selecting a Block.
- ◆ Line Edit Menu
- \rightarrow Inserts or deletes a line where the cursor is placed.
- ◆ Edit Rung Comment
- \rightarrow Edits the Rung Comment in the specified line.
- ♦ Block Selection...
- \rightarrow Selects a Block by a step number.
- ◆ Optimize a Program
- → Optimizes a Program by deleting NOP or unnecessary lines.
- ◆ Find... & Replace... Menu
- \rightarrow Used to find or replace a specific Operand.

5. 4 Pop-up Menu

- ◆ Click a right mouse button to see a Pop-up Menu.
- ◆ Pop-up Menus are various according to the position of the mouse. You can select frequently used functions in Pop-up Menu
- ◆ The Functions are almost same as the Main Menu. But, Functions for Enforced I/O are operated differently.

5. 5 View Menu

◆ Select Menu - View in the Pull-down menu.



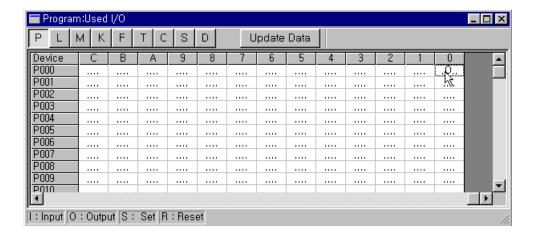
5. 5. 1 View Device

You can select only one view among 4 types.

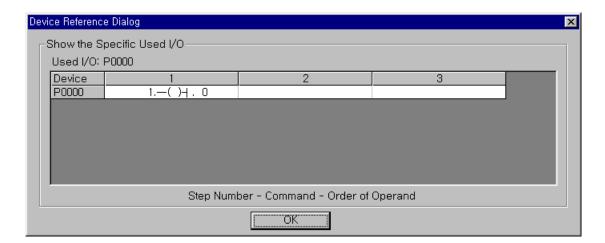
- ♦ Displays the Device and Variable/Comment used in the Program.
- → Device Name : Displays the Device Name on the screen. (For example, P0010, D0100)
- → Variable Name : Displays the Variable Name registered in Variable/Comment Item.
- ightarrow Device + Variable Name : Displays the Device Name and Variable Name.
- → Device + Comment : Displays the Device Name and Comment.

5. 5. 2 View Device Information

◆ Select Menu - View - Used Device (iii) the pull-down menu.

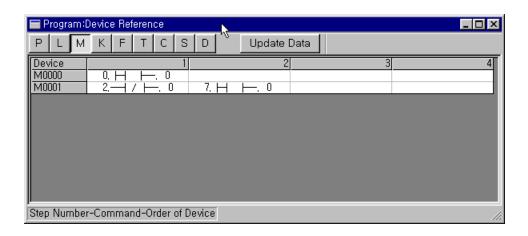


- ◆ A Region Bar is used for selecting the Device Region to be monitored or updating the information of the Device being monitored.
- ◆ To see the detail information for the used Devices, click the right mouse button after moving a mouse where to monitor. Then, the Device Reference Dialog box for the specified Device appears.



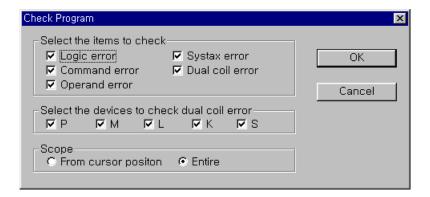
- ◆ The Device Reference Dialog box shows the step number, command and used status of the used Devices.
- ◆ You can also select the function from **Menu View Device Reference(** the pull-down menu.

This shows all used Devices for each Device.



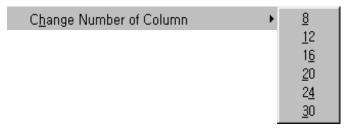
5. 5. 3 Check a Program...

- ◆ Program Check Function shows logic errors, operand errors, dual coil errors and more errors.
- ◆ Select Menu View Check Program... in the pull-down menu.



- ◆ You can select items to check in the dialog box. Press OK button to execute the checked items.
- After the check, the result message appears and if errors are occurred, the detail information is recorded in the Message Window.

5. 5. 4 Change Number of Column

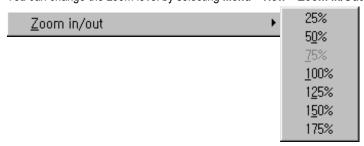


5. 5. 5 Zoom In/Out

- ◆ You can enlarge or reduce the magnification of Ladder program by clicking on the

 b

 s.(blue ones)
- ♦ You can change the zoom level by selecting Menu View Zoom In/Out in the Pull-down menu.

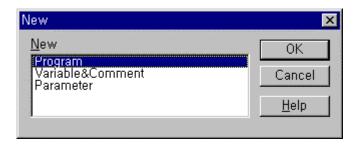


5. 6 Manage a File

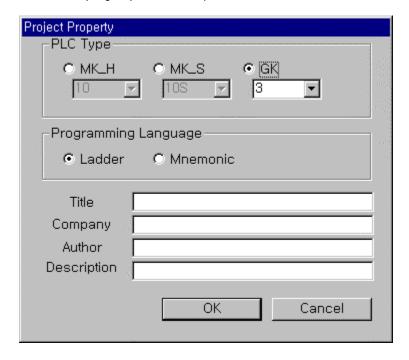
- ◆ When a Project is created, 3 Items (Program, Parameter and Variable/Comment) are created automatically.
- ◆ These Items are stored as one project not respectively. If you want to save the each files separately, select Project Save Item in the pull-down menu.
- ◆ An Item means Program, Parameter or Variable/Comment in one Project. To use Items in other projects, The items should be saved as files respectively.
- ◆ A **File** means Program, Parameter or Variable/Comment not included as Items in a Project. If you use a file in a Project, the file that is included in the project will be changed into an Item.

5. 6. 1 New...

◆ To create a new file, select **Menu - File – New...**(† the pull-down menu.



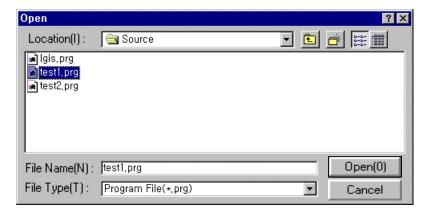
◆ Select an Item (Program) to create and press OK button.



◆ Setup PLC Type and Programming Language and press OK button.

5. 6. 2 Open...

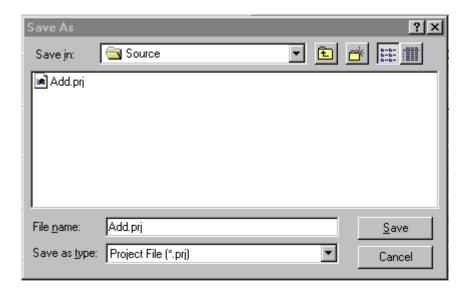
◆ To open a file, select **Menu - File - Open** (the pull-down menu.



◆ Select a File Name and Type and press Open button.

5. 6. 3 Save, Save As...

- ♦ To save a file as a different name, select Menu File Save As... in the pull-down menu.
- ◆ Type the File Name to be saved and press Save button.



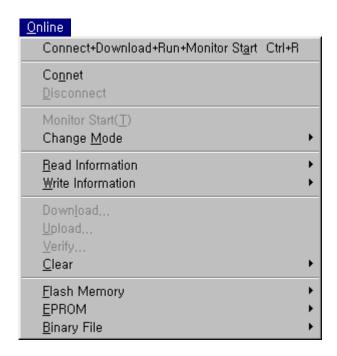
Chapter. 6 Online

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6.2 Monitoring & Mode Change	6-3
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6.5 Download	6-5
6.6 Upload	6-5
6.7 Clear	6-6

Chapter. 6 Online

 \bullet Online Function is for the communication between PLC and KGL for Windows in PC.

Select Online in the Pull down menu



◆ In this Function, you can setup the communication conditions such as Reading from PLC, Writing to PLC, Monitoring, Debugging, PLC Mode Change, Link Parameter Setup, PLC I/O Information, Setup Enforced I/O, and Password Setup.

6.1 Connection

- 6.1.1 Connect + Download + Run + Monitor Start
 - ♦ To execute the communication with PLC automatically, select this menu.
 - ◆ This Function can download the Project created in KGL for Windows to PLC, make PLC Run and monitor the Project at one time.

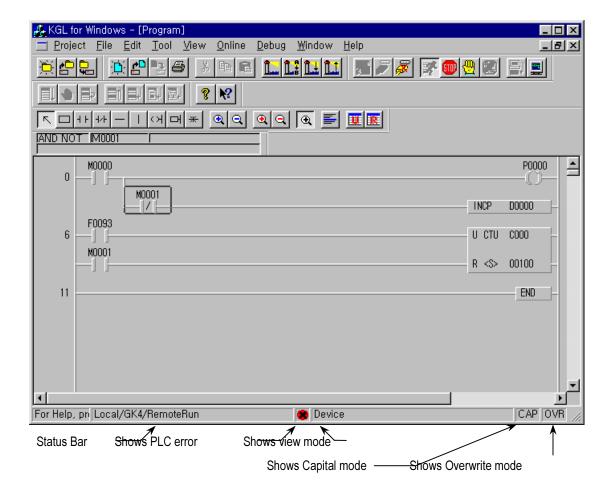
Prior to perform this menu confirms the switch in CPU module of the PLC is at **PAU/REM** (Remote Stop) mode. If the key is at **STOP** mode, only Connect + Download commands will be performed

6.1.2 Connect

◆ Click Connect menu to connect to PLC CPU module. Then, the following window to enter password will appear.



◆ Enter a password and click OK button



- ◆ The Status Bar helps to know what is open in the Screen. Connection status, CPU Type and Key switch mode are displayed in order from left to right at the left bottom of the screen.
- ◆ Connection Status : Local, CPU Type : GK4 , Key switch mode : Remote RUN

6.1.3 Disconnect

◆ To disconnect the communication between PLC and KGL for Windows, select Disconnect menu in Online Pull- down menu. Then "Disconnected "Message will be displayed.

6.2 Monitoring & Mode Change

6.2.1 Monitor Start/Stop

- ◆ To monitor the Program in RUN mode, select Monitor Start menu in Online Pull- down menu.
- ♦ You should do verify the program before making PLC Run.

The message to verify the Program and the Parameter in PC with the ones in PLC will be displayed.



- ♦ If the Program and Parameter are verified by the command, the following screen will be displayed.
- ♦ If you want to stop the Monitoring Function, select the **Monitor Stop** in Online Pull- down menu.

(Monitoring Start/Stop is toggled)

◆ This function monitors only the used device in the program. If you want to monitor other devices not shown in the program, select Monitor in the Project Window.

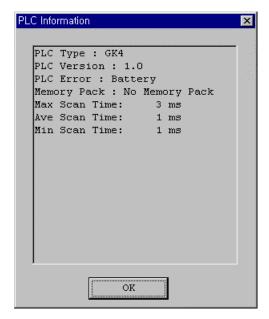
6.2.2 Mode Change

- ◆ Run Mode : Changes PLC Mode to run.
- ◆ Stop Mode : Changes PLC Mode to stop.
- ◆ Pause Mode : Changes PLC Mode to pause.
- ◆ Debug Mode : Changes PLC Mode to debug.

6.3 Read Information

6.3.1 PLC Information

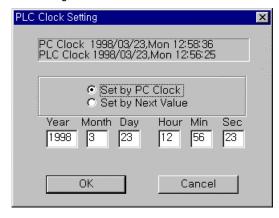
♦ This Function shows PLC Type, PLC Version, Memory Pack and Scan Time.



6.4 Write Information

6.4.1 Set PLC Clock...

◆ This Function shows the Clock of PLC and PC. You can adjust the Clock. To change PLC Clock, click OK button after setting the Clock.



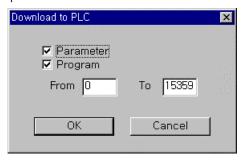
6.4.2 Change Password...

◆ To change Password, type the current password and new password. To confirm the new password, retype the password.



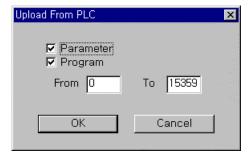
6.5 Download...

- ◆ This Function is to transfer the program and the parameter in PC to PLC.
- ◆ To download the program and the parameter created in KGL for Windows to PLC, select **Online-Download**... in the pull-down menu.



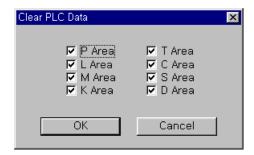
6.6 Upload...

- ♦ This Function is to receive the program and the parameter from PLC to PC.
- ◆ To receive the program and the parameter from PLC, select **Online-Upload**... in the pull-down menu.



6.7 Clear

- ◆ This Function is only available in **Stop Mode** in PLC. To clear devices or the program/parameter in PLC, click **Data** in **Clear** menu.
- ♦ After selecting device area not to clear, click OK button. If not selected, all device area are cleared.



♦ To clear Program/Parameter in PLC, click **Program/Parameter** in **Clear** menu.



◆ After selecting item not to clear, click OK button. If not selected, Program/Parameter are cleared.

Chapter. 7 Debugging

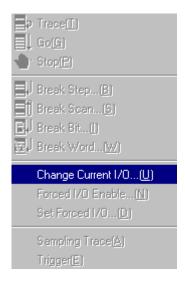
7.1 Tool Bar for Debugging	7-1
7.2 Change I/O	7-1

Chapter. 7 Debugging

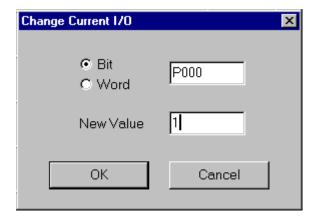
- Debugging Function is to detect errors in a program and clear the errors for the normal operation.
- ◆ To be a debug mode, the following modes must be satisfied.

7. 2. 1 Change I/O Enable

◆ To change the current value of Device, select **Debug-Change Current I/O**.



Select Bit or Word then Enter the Device, and new value. If Bit has been selected 1 equals ON and 0 equals OFF.
 If word has been selected enter the new value.



Appendix

1.1 Hot-Keys for Ladder Program Mode	A-´
1.2 Hot-Keys for Editing Block	A-2
1.3 Hot-Keys for Mnemonic Program Mode	A-2
1.4 Hot-Keys for Online Mode	A-2
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Appendix : Hot-Keys

1.1 Hot-Keys for Ladder Program Mode

Hot-Keys	Description
F3	Open Ladder Editor Box for Normally Open Contact
F4	Open Ladder Editor Box for Normally Closed Contact
F9	Open Ladder Editor Box for Output Coil
F10	Open Ladder Editor Box for Applied Instructions
N	Insert NOT Instruction
F6	Draw a Vertical Line
F5	Draw a Horizontal Line
Ctrl + F5	Draw a Horizontal Line by the end of line
Ctrl + Space	Toggle the program(Ladder . Mnemonic)
Ctrl + F	Open Find dialog box
Ctrl + H	Open Replace dialog box
Ctrl + F3	Search again Forward
Ctrl + B	Search again Backward
Ctrl + G	Open Go to Step dialog box
Ctrl + M	Insert one line
Ctrl + U	Delete one line
Shift + ↑	Select the block upward
Shift + ↓	Select the block downward
Ctrl + X	Cut the selected block (Shift + Delete)
Ctrl + C	Copy the selected block.(Ctrl + Insert)
Ctrl + V	Paste the selected block(Shift + Insert)
Ctrl + Delete	Delete the selected block
F1	Open Help window
Shift + F1	Open Help about the Item that the cursor is placed on.
F2	Open Help about the instruction that the cursor is placed on
Ctrl + Enter	Change the line when entering Rung Comment or Output Comment

1. 2 Hot-Keys for Editing Block

Hot-Keys	Descriptions
Shift + 1	Select the block upward
Shift ↓ ↓	Select the block downward
Ctrl + X	Cut the selected block (Shift + Delete)
Ctrl + C	Copy the selected block.(Ctrl + Insert)
Ctrl + V	Paste the selected block(Shift + Insert)
Ctrl + Delete	Delete the selected block

1. 3 Hot-Keys for Mnemonic Program Mode

Hot-Keys	Descriptions
Ctrl + Space	Toggle the program(Mnemonic . Ladder)
Ctrl + F	Open Find dialog box
Ctrl + H	Open Replace dialog box
Ctrl + F3	Search again Forward
Ctrl + B	Search again Backward
Ctrl + G	Open Go to Step dialog box
Ctrl + M	Insert one line
Ctrl + U	Delete one line
Shift + ↑	Select the block upward
Shift ↓ ↓	Select the block downward
Ctrl + X	Cut the selected block (Shift + Delete)
Ctrl + C	Copy the selected block.(Ctrl + Insert)
Ctrl + V	Paste the selected block(Shift + Insert)
Ctrl + Delete	Delete the selected block
F1	Open Help window
Shift + F1	Open Help about the Item that the cursor is placed on.
F2	Open Help about the instruction that the cursor is placed on

1. 4 Hot-Keys for Online Mode

Hot-Keys	Descriptions
Ctrl + R	Perform 'Connect+Download+Run+Monitor Start'
Ctrl + T	Perform Step Over Function in Debug Mode
Ctrl + I	Open Change Current I/O dialog box

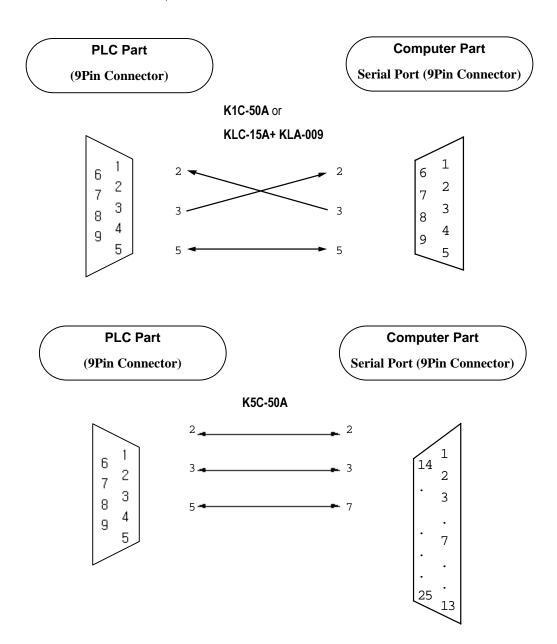
1. 5 Hot-Keys for Cursor Move

Hot-Keys	Description
1	Move Pointer up in window
↓	Move Pointer down in window
←	Move Pointer left in window
\rightarrow	Move Pointer right in window
Page Up	Move one page up in window
Page Down	Move one page down in window
Home	Move to the left end of the current line
End	Move to the right end of the current line
Ctrl + Home	Move to 0 Step
Ctrl + End	Move to End Step
Ctrl + Page Up	Move the first step excluding NOP Instruction
Ctrl + Page Down	Move the end step excluding NOP Instruction

1.6 Cable standards for communication with PLC

KGL for Windows shall be connected as follows for communication with PLC.

- PLC communication : PLC Mode change, monitoring, program read/write function.
- PLC series :LG MASTER-K, LG GLOFA-K series.



PLC Part Computer Part (6Pin Connector) Serial Port (9Pin Connector) KLC-010 + KLA-009 6 2 4 3 3 2 4 **PLC Part Computer Part** (6Pin Connector) Serial Port (25Pin Connector) 6 5 14 4 2 2 3

NOTE

1) CPU Module Port (6P) : LG Master-K 10S, K10S1

2) CPU Module Port (9P) : LG Master-K30S, 50H, 60S, 100S, 200H

LG GLOFA-K3, K4, K5, K4E